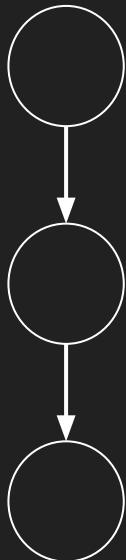
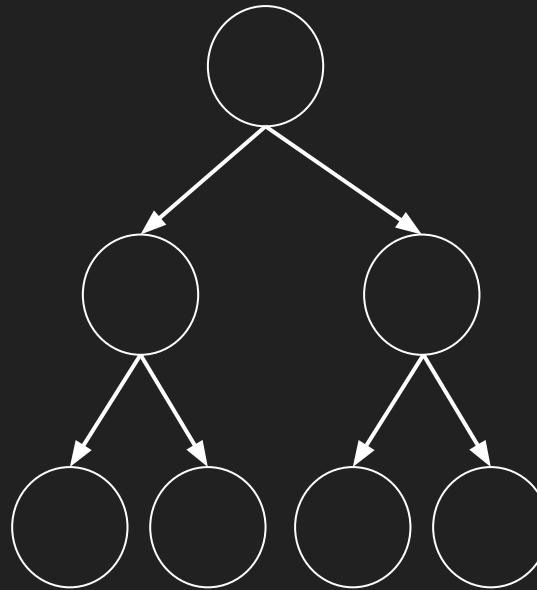


Binary Trees

Linked List

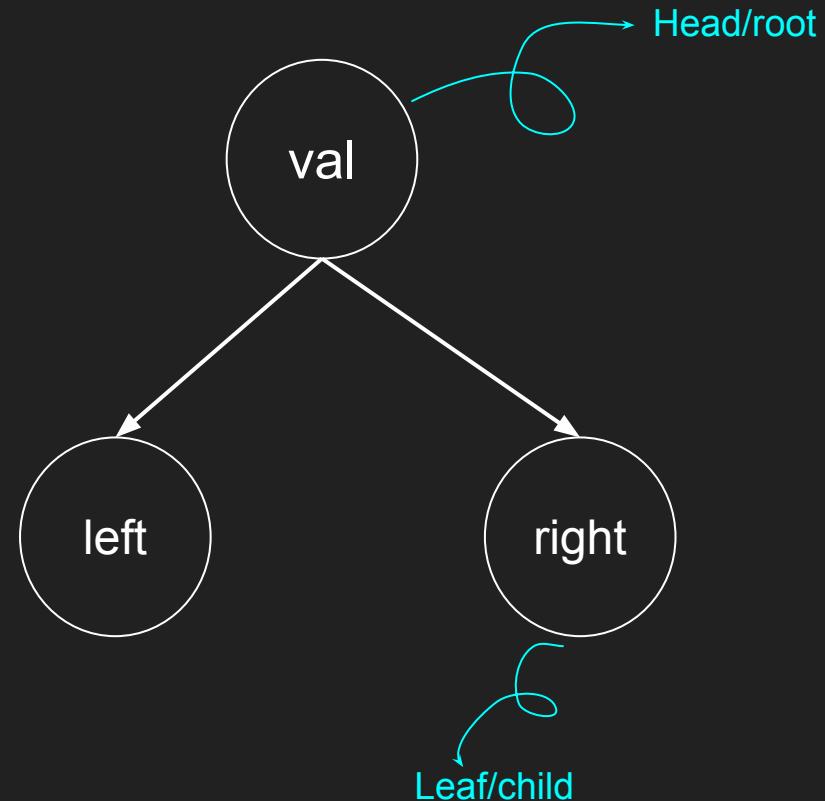


Binary Tree



Tree Node

```
public class TreeNode<T> {  
    T val;  
    TreeNode left;  
    TreeNode right;  
}
```

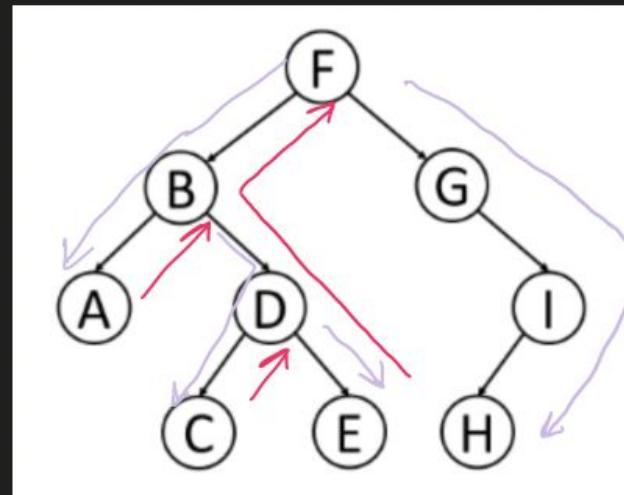


✨Traversals✨

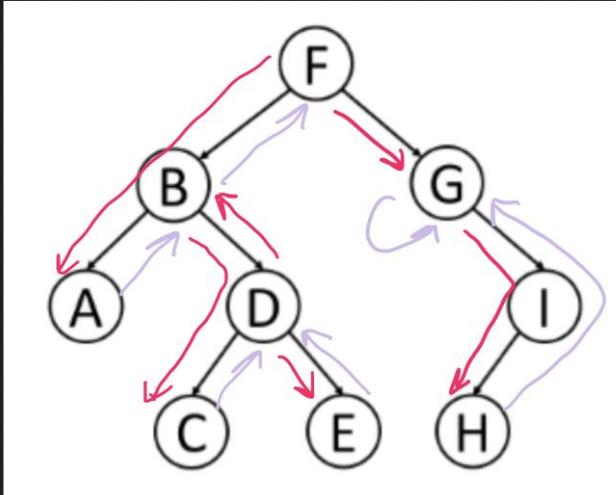
Pre-order [root][left][right]

In-Order [left][root][right]

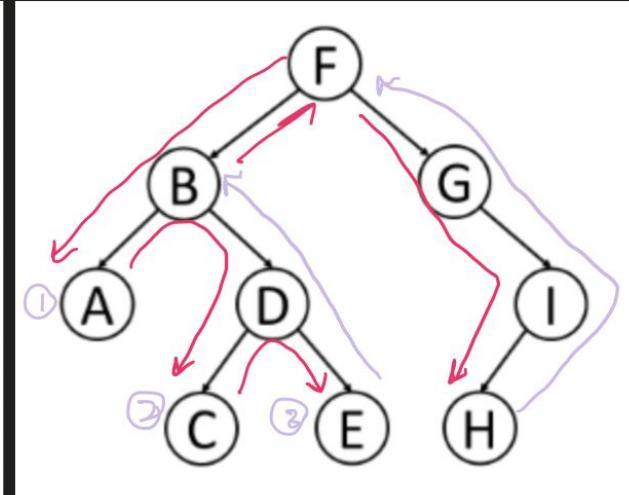
Post-Order [left][right][root]



[F, B, A, D, C, E, G, I, H]



[A, B, C, D, E, F, G, I, H]



[A, C, E, D, B, H, I, G, F]

```
private void traversePreorder (TreeNode<T>,
List<T> traversal) {

    if(subtree == null) {

        return;

    }

    traversal.add(subtree.val);

    traversePreorder(subtree.left, traversal);

    traversePreorder(subtree.right, traversal);

}
```

```
private void traverseInorder(Node<T> subtree, List<T> traversal) {
    if(subtree == null) {
        return;
    }
    traverseInorder(subtree.left, traversal);
    traversal.add(subtree.element);
    traverseInorder(subtree.right, traversal);
}
```

```
private void traversePostorder (Node<T>
subtree, List<T> traversal) {

    if (subtree == null) {

        return;

    }

    traversePostorder(subtree.left, traversal);

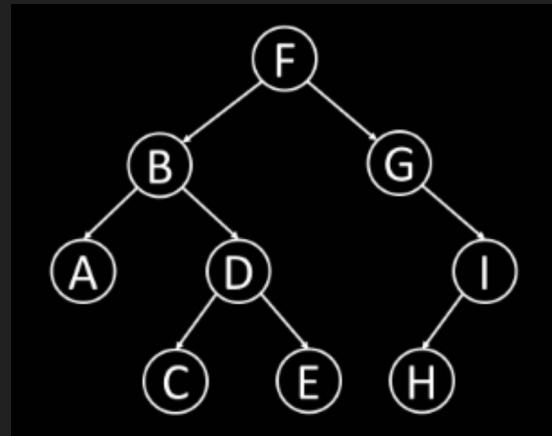
    traversePostorder(subtree.right, traversal);

    traversal.add(subtree.element);

}
```

BFS

```
private void traverseBreadthFirst(Node<E> subtree, List<E> traversal) {  
    Deque<Node<E>> queue = new ArrayDeque<>();  
    queue.addLast(subtree);  
    while (!queue.isEmpty()) {  
        Node<E> node = queue.pollFirst();  
        traversal.add(node.element);  
        if (node.left != null) {  
            queue.addLast(node.left);  
        }  
        if (node.right != null) {  
            queue.addLast(node.right);  
        }  
    }  
}
```

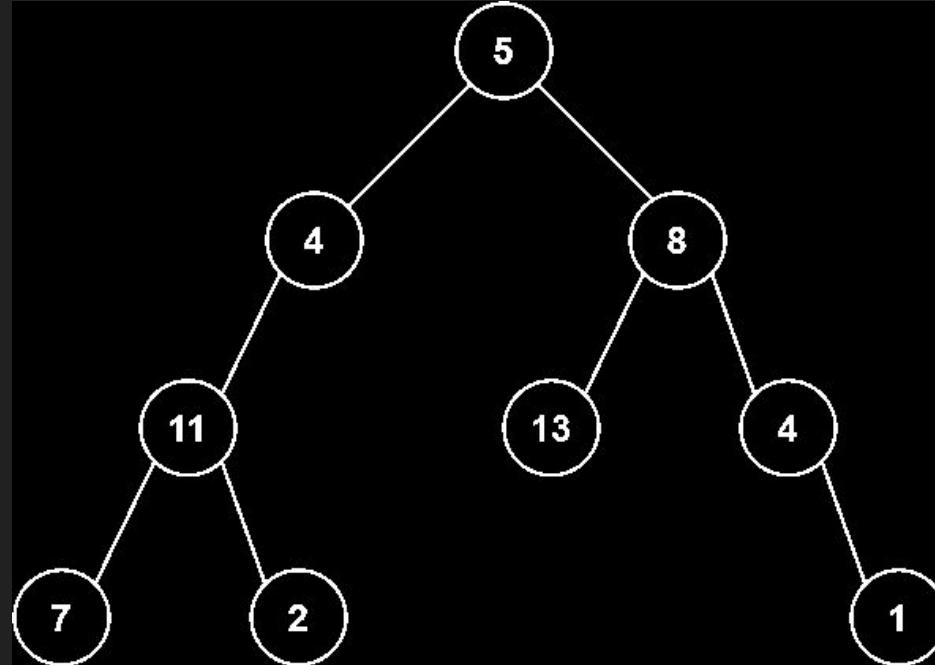


F, B, G, A, D, I, C, E, H

Easy Problem

-- just need to traverse

Given the root of a binary tree and an integer targetSum, return true if the tree has a root-to-leaf path such that adding up all the values along the path equals targetSum.



E.g. targetSum = 22 → return true
As Path 5-4-11-2 = 22

1. Think about the intended behaviour
(which traversal order do we want?)
2. Base case
3. Recursive case (left child & right child)

Pre-order traversal Algorithm

```
private void traversePreorder(TreeNode<T> , List<T> traversal) {  
    if(subtree == null) {  
        return;  
    }  
    traversal.add(subtree.val);  
    traversePreorder(subtree.left, traversal);  
    traversePreorder(subtree.right, traversal);  
}
```

Let's think

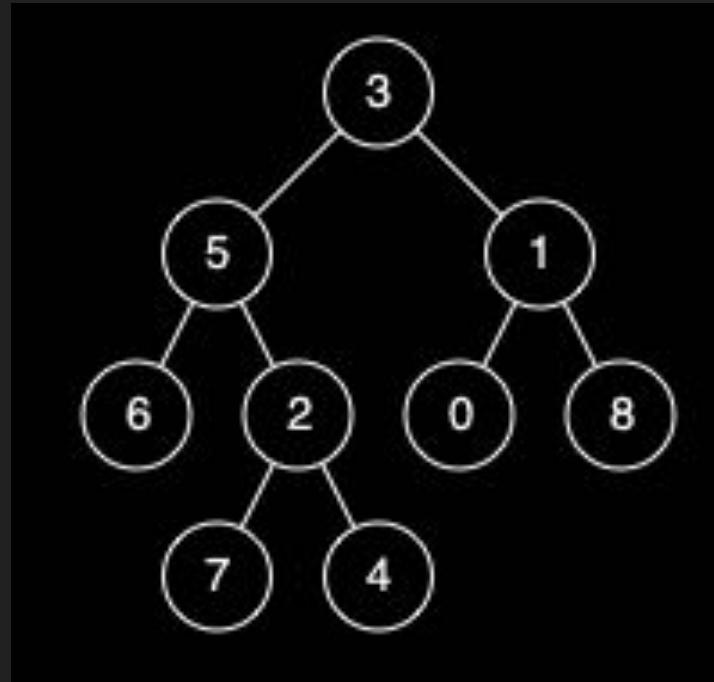
Solution

```
public boolean pathSum(TreeNode root, int sum) {  
    if (root == null) return false;  
    if (root.left == null && root.right == null &&  
        sum - root.val == 0) {  
        return true;  
    }  
    return pathSum(root.left, sum - root.val) ||  
        pathSum(root.right, sum - root.val)  
}
```

Harder Problem -- Backtracking required

Find the lowest common ancestor
of two given nodes in the tree.

The lowest common ancestor is
defined between two nodes p and
q as the lowest node in T that has
both p and q as descendants
(where we allow a node to be a
descendant of itself)



Between 6 & 7 → 5
Between 3 & 5 → 3

Post-order traversal Algorithm

```
private void traversePostorder(Node<T> subtree, List<T> traversal) {  
    if (subtree == null) {  
        return;  
    }  
    traversePostorder(subtree.left, traversal);  
    traversePostorder(subtree.right, traversal);  
    traversal.add(subtree.element);  
}
```

Let's think!

```
public TreeNode lowestCommonAncestor(TreeNode root, TreeNode p, TreeNode q) {  
    if (root == null || root == p || root == q) return root;  
    TreeNode left = lowestCommonAncestor(root.left, p, q);  
    TreeNode right = lowestCommonAncestor(root.right, p, q);  
    if (left == null && right == null) {  
        return null;  
    }  
    if (left != null && right != null) {  
        return root;  
    }  
    return left == null ? right : left;  
}
```